

AN INTRODUCTION TO

BUMBLE'S GIFT RUMBLE

A LIVE WHITE ELEPHANT GAME WITH A TWIST



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GAME PLAY

What is it?

Bumble's Gift Rumble is our online version of a popular holiday event you've probably played before, where players vie to walk away with the best present. You may know it as White Elephant or Yankee Swap. For a quick example before the game starts, head over to bumblesrumble.com/demo and play a sample game! Here is how it works:

Pregame

Every person purchases a gift and takes a pic unwrapped. You can wrap your present and take another picture, this is optional.

Game Setup

1. Every team needs an admin/leader. This person goes to the website, starts a free game and invites team members. A minimum of three people is required for a game.
2. Each player will be invited to log onto bumblesrumble.com and register a username and password of their choosing and fill out their profile. Each player may upload their own headshot or select one of Bumble's preloaded options as an avatar.
3. Each player will be prompted to upload their gifts pics input their "clues". If you don't have a wrapped gift pic we have several to choose from. Choose a sound clip of the gift being shaken, and a "weight" clue comparing the weight of the gift to one of 5 reasonably well-known items from a dropdown menu.
4. If the leader chose to add Two Truths and a Lie, each player will also be asked to enter three "facts" about themselves—two that are truthful and one that is not. Once Bumble's Gift Rumble has officially started, the players will try to guess the "lie" on each of their team members' player profiles.

Admin Portal

The leader can see pending invites, incomplete profiles, invite or delete players and start games.

Gameplay

1. When the game admin starts the game, each player should return to the site and log in using their username and password set during registration. Bumble will assign a random player order and will let each player know when it's their turn to play—the game officially begins when the first player is invited to select their gift from the pool. Keep watching your screen!
2. The following players can choose to either pick an unwrapped gift from the pool or steal a previous player's gift. Anyone who gets their gift stolen will be invited to immediately choose a new gift or steal from someone else.
3. After all players have had their turn, one final bonus round begins and the first player gets a chance to swap their current gift for any other eligible opened gift. Note that for this last turn, the three-swap rule is still in effect and some gifts may be off limits! Players can keep swapping until someone decides to stick with their current gift, or there are no other eligible gifts to steal, at which time the game will officially end.
4. Once the game has ended, an email will be sent to each team member letting them know who ended up with their gift along with the shipping address. Happy Holidays!

NOTE: To keep things moving along, there are a few limits on gift swapping:

- A present can only be stolen once per turn.
- After three times being swapped, a gift is officially declared "off limits" and can no longer be stolen.
- Within one turn there is a maximum of three swaps—the next player will only have the option to select an unwrapped gift (to keep the game from stalling from endless thievery).

FAQ

These are just for reference. If you get confused reading them, just watch your email. Bumble will tell you when it's your turn!

Turns and Rounds:

Q: What is a “turn?”

- A turn is when a player is given the opportunity to either to unwrap and claim a wrapped gift or steal an opened gift from someone else.
- Note: not all players will get a turn each round, and no player will get more than one turn in a given round.

Q: What starts and ends a round?

- Regular rounds are numbered and contain a maximum of 4 turns (due to the steal-per round limit). Each round is numbered according to the player whose turn begins the round (these numbers were assigned at random in the beginning of the game). The round begins by notifying the starting player to either unwrap or steal a gift. The round ends when its number of gifts are unwrapped. Round 1 ends when 1 gift is unwrapped and claimed. Round 2 ends when 2 gifts are unwrapped, etc.
- Note: if the starting player chooses to unwrap a new gift, the round will end in 1 turn! Example: Round 4 begins with Sam, who is player 4. Players Mary, Adam and Becky (players 1, 2 and 3) all have gifts, claimed in previous rounds. Sam chooses to steal Adam's gift. Adam is then notified that his gift was stolen, and since he can't steal it back, he chooses to steal Becky's gift. Becky decides to just unwrap a new gift. At this point 4 players now have gifts, so Leslie, player 5, is notified that round 5 has begun and it is her turn. Leslie may either choose to steal a gift from one of the players who have gifts or unwrap a new gift, in which case the round would automatically advance to 6 without any steals.

Q: What is the “bonus round?”

- The bonus round occurs after all of the regular rounds have finished and there are no more wrapped gifts. This round proceeds as normal, with the following exceptions:
- Player 1 takes the starting turn.
- While the 3-steal-per-gift rule is still in effect, the 3-steal-per-round rule is lifted, as is the no takebacks rule. As long as the gifts have not been stolen during the round and have not been stolen 3 times over the course of the game, steals are unlimited until either a player decides not to steal or no more steals can be made.
- After this round, the game ends and all players receive the gifts they ended up with!

Q: Why did my turn get skipped?

- Sorry! Other than the person who starts each round, no one is guaranteed a turn. You will only get another turn if someone steals your gift. So just sit tight and watch your email!

FAQ

Stealing Gifts:

Q: What happens if I already have a gift and want to steal one?

- For any of the regular rounds, this will never happen, since you won't get a turn unless you start the round or your gift is stolen. Either way you won't have a gift when it's your turn to go. In the bonus round, just go ahead and hit the steal button. Your gift is automatically swapped with theirs.

Q: The gift I want just got stolen for the third time. Can I steal it in a future round?

- Sorry! Unless that player gives it away in the bonus round for another gift, it won't move for the rest of the game. Better luck next time!

Miscellaneous:

Q: What can I do when it's not my turn?

- You are always allowed to peruse the player profiles and the gifts. Feel free to weigh or shake any of the gifts that haven't been opened, to get a good idea of what you want to claim. You can also play the "Two Truths and a Lie" game on the player profiles, to see how well you know your teammates—and earn a gift if you get the most correct guesses!

Remember, if you have a question that's not answered to your satisfaction here, you can always email bumble@wearedesignology.com and ask someone!